Theatre & Entertainment Technology

ASSOCIATE IN Science(AS)

2024 - 2025

Student's Name: _____

Student's ID Number: _____

Pathway Navigator:_____ **Faculty Advisor:** ***Brian Baillif***

General Education (15 hours)

The Associate in Science degree consists of a minimum of 60 college-level semester hours with at least 15 semester hours of General Education Core courses. The General Education Core courses are chosen for their appropriateness for each degree and represent courses from each of the following disciplines: humanities/fine arts, natural science/mathematics, behavioral science/ social science and communications. Consult with your Faculty Advisor if you have any questions.

Communications (3/4 credits)

- ☐ ENC1101 English Composition I●+* 3
- ☐ ENC1101C Enhanced English Comp. I●+* 4

Humanities (3 credits)
Select one Humanities course

Humanities 1–Visual & Performing Arts

- ☐ **AR 2000 nderstanding isual Art**
- ☐ **L2 0 nderstanding usic**
- ☐ **T E2000 nderstanding Theater**

Humanities 2–Philosophy/Religion

- ☐ [illegible]
- ☐ [illegible]

Humanities 3–Literature

Prerequisite ENC1102 with grade "C" or higher.

- ☐ [illegible]

Mathematics (3 credits)

- ☐ MAC1105 College Algebra●+* 3

Natural Sciences (3 credits)
Select one Science course
Recommended EVR1001

Major Courses (49 hours)

This program prepares students to embark on a technical career in the entertainment industry by providing a foundation in basic theatre technology, hands on training in the manufacturing, installation, and operation of emerging scenic, lighting, and sound production technologies and equipment, as well as a cross-disciplinary education in digital media, music production technologies, computer-aided drafting, and automated production technologies. Upon completion of the A.S. degree in Theatre and Entertainment Technology students will be prepared to fulfill such career roles as professional stage hands, scenic carpenters, stage electricians, lighting and soundboard operators, audio-visual technicians, shop supervisors, and entry level positions in event and production management.

- ☐ TPA1210 Stagecraft I* 3
- ☐ TPA1211 Stagecraft II+* 3
- ☐ TPA1340 Drafting for Theatre I* 3
- ☐ TPA1220 Introduction to Stage Lighting 3
- ☐ TPA2070 Scenic Painting and Sculpting+ 3
- ☐ TPA2212 Sound for the Stage 3
- ☐ TPA1290L Technical Theatre Lab I+* 2
- ☐ TPA1291L Technical Theatre Lab II+* 2
- ☐ TPA2221 Advanced Stage Lighting+ 3
- ☐ TPA2341 Drafting for the Theatre II+* 3
- ☐ TPA2072 Adv. Scenic Painting & Sculpting+* 3
- ☐ DIG2251 Sound for Digital Media 3
- ☐ TPA2930 Special Topics, Entertainment Tech. 3
- ☐ THE1925 Play Production 1

Electives (11 hours)
Select from the Following Courses

- ☐ DIG2200 Digital Video Fundamentals 3
- ☐ DIG2430 Digital Story Development 3
- ☐ DIG2205 Digital Post Production 3
- ☐ MUM2600 Sound Recording I+ 3
- ☐ MUM2601 Sound Recording II+ 3
- ☐ MUM2600L Sound Recording Lab+ 2
- ☐ MUM2602 Sound Recording III 3
- ☐ THE1925 Play Production 1
- ☐ THE2071 Survey of Film 3

Other AS Requirements

- ☐ **General Education Core Requirement**
  Successful completion of at least one dotted core course from each of the five major general education areas: Communications, Humanities, Mathematics, Natural Sciences, Social Sciences

- ☐ **Civic Literacy Requirement (@)**
  Successful completion of AMH 2020 OR POS 2041 AND passing score on the Florida Civic Literacy Exam (FCLE)

Developmental Courses

- ☐ ENC0022 Dev. Writing I & II Combined* 3
- ☐ REA0019 Dev. Reading I & II Combined* 3
- ☐ MAT0012 Dev. Arithmetic with Algebra* 3

Courses not Used

- ☐ _____
- ☐ _____
- ☐ _____
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- ☐ _____
- ☐ _____

Notes

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Key

+ = Prerequisite or co-requisite required
* = Minimum grade of "C" required
@ = Course meets Civic Literacy Requirement
●= General Education Core course
#=Applies to A.S. and Certificate Programs